

# My Nintendo™ Picross

## The Legend of Zelda™ Twilight Princess

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Please read this manual carefully before using the software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please select  in the HOME Menu and carefully review content in "Health and Safety Information." It contains important information that will help you enjoy this software.

You should also thoroughly read your Operations Manual, including the "Health and Safety Information" section, before using this software.

Please note that except where otherwise stated, "Nintendo 3DS™" refers to all devices in the Nintendo 3DS family, including the New Nintendo 3DS, New Nintendo 3DS XL, Nintendo 3DS, Nintendo 3DS XL, and Nintendo 2DS™.



#### CAUTION - STYLUS USE

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist, and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

## Important Information

Your Nintendo 3DS system and this software are not designed for use with any unauthorized device or unlicensed accessory. Such use may be illegal, voids any warranty, and is a breach of your obligations under the User Agreement. Further, such use may lead to injury to yourself or others and may cause performance issues and/or damage to your Nintendo 3DS system and related services. Nintendo (as well as any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of such device or unlicensed accessory. Except as authorized, copying of any Nintendo software is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized.

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User-generated content, or UGC, is content created by users, such as messages, Mii™ characters, images, photos, video, audio, etc.

### **Information-Sharing Precautions**

The extent of UGC exchange depends on the software.

- Nintendo bears no responsibility whatsoever for any problems that result from the use of the Internet (for example, the sending of content over the Internet, or the sending or receiving of content with others).

This software allows you to connect to the Internet to post messages or screenshots to Miiverse.

- ◆ Refer to your Operations Manual for information about connecting your system to the Internet.
- ◆ You must go through the initial setup for Miiverse on your system before you can use Miiverse with this game.

This software supports Nintendo Network.



Nintendo Network is the name of Nintendo's network service that enables users to enjoy games and other content via the Internet.

### Protecting Your Privacy

- To protect your privacy, do not give out personal information, such as last name, phone number, birth date, age, school, e-mail, or home address when communicating with others.
- Friend codes are a part of a system that allows you to play with people you know. If you exchange friend codes with strangers, there is a risk you

could share information with people you do not know or exchange messages that contain offensive language. We therefore recommend that you do not give your friend codes to people you don't know.



You can restrict use of the following features by adjusting the options in Parental Controls.

- ◆ Access to this game (as well as other games) can also be restricted through the **Software Rating** item in Parental Controls.
- ◆ Refer to your Operations Manual for information on how to set up Parental Controls.

● **Miiverse**

Restricts users from viewing or posting content on Miiverse. When set to **Restrict Posting**, text and handwritten messages cannot be posted. When set to **Restrict Viewing and Posting**, text and handwritten messages cannot be posted or viewed.

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## What is Picross?

Picross is a "picture crossword" puzzle game in which you complete a picture by filling in only certain squares. You puzzle out which squares to fill in by looking at hint numbers shown on the puzzle's top and left sides.



## ■ Rules and Features

### ● Time Limit

You'll get a time-over notice if you take longer than 60 minutes to complete a puzzle. You can continue playing after 60 minutes have passed, but the final picture will not be shown in color.

### ● Answer Autocheck

When turned on, this feature will correct any squares you fill in incorrectly. You will receive a time penalty for each mistake, however.

### ● Hint Number Autocheck Feature

When turned on, this feature will gray out any hint numbers that have been settled.

### ● Hint Roulette





You will be asked whether you want to use this feature before starting a puzzle. The roulette will start if you select "Yes." Tap the lower screen or press Ⓐ to stop the roulette, which will display the answers for that row and column.

◆ You can turn these functions on and off in the game settings, which are accessible from the title screen (page 8).

You can change your control method for solving puzzles in the settings.







### Stylus Controls

You can use your stylus to select options, icons, squares, and more.

- ◆ Right-handed players can press up or down on / to switch between filling in squares or marking them with an "x." Left-handed players can use  and  to do the same.


### Button Controls

You can use buttons to select options, icons, squares, and more.


Select option / move cursor	 / 
Confirm / fill in a square	
Cancel / mark with "x"	
Switch pages / enable or disable navigation feature	 / 

## Saving Data

### Picross and Mega Picross

Press  and then select Suspend to save your current progress and return to the title screen. You can create one set of quick-save data, which you can select later from the title menu.

### Micross

Press  and then select Suspend to save your progress and return to the Micross puzzle-selection screen. Progress for each puzzle within the Micross puzzle will be saved.

## Erasing Data

Select Clear Save Data on the settings screen to erase all save data and reset the game.

◆ Please be careful when erasing data. Erased data cannot be restored.

Data can be lost due to user action, such as repeatedly powering off and on the system or removing a Game Card or SD Card while saving. Data loss may also be caused by poor connectivity due to dirt or dust in the system's ports. Please be aware that in these cases data cannot be restored.

Choose the mode you'd like to play.



### 1 How to Play

Learn how to solve Picross, Mega Picross, or Micross puzzles.

### 2 Picross

There are a myriad of puzzles for everyone from beginners to experienced players to enjoy.

### 3 Mega Picross

These puzzles have rules for more experienced players involving Mega Numbers, which are numbers that cross over rows or columns.

### 4 Micross

Complete an elaborate picture by solving puzzles within squares you've filled in.

◆ For this mode, Answer Autocheck is turned off.

## 5 Miiverse

Connect to Miiverse and post messages or pictures using stamps.

## 6 Settings

From this menu, you can change your control method, turn some features on and off, and adjust sound options. You can also erase your save data.



From the title screen, choose Picross, Mega Picross, or Micros to proceed to the puzzle-selection menu for that mode.



### 1 Picture

The final picture is displayed.

### 2 Title

The title for the puzzle.

### 3 ID

The number of the puzzle.

### 4 Size

The size of the puzzle.

## 5 Clear Time

Displays how long it took to solve the puzzle.

## 6 Page Navigation Buttons


Each page displays 15 puzzles. Tap the buttons or press **L/R** to change pages.

## 7 Miiverse

You can post a screenshot of the upper screen to Miiverse.

## Micross Puzzle Selection



When solving a Micross puzzle, you'll start by playing on the Overall Puzzle. Once you have completed the Overall Puzzle, the filled-in squares will turn into , which you can select to play a Micro Puzzle.

## 1 Miiverse

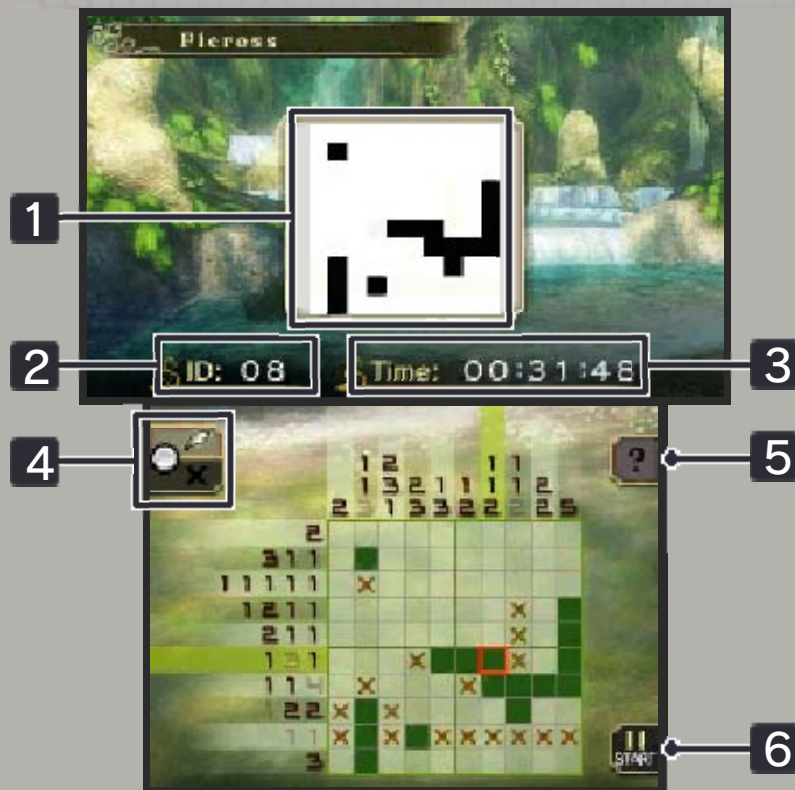
You can post a screenshot of the upper screen to Miiverse.

## 2 Play from Start

Use this to reset a Micross puzzle and start over.

## 10 Puzzle Screen

The puzzle screen shown in the example is for Stylus Controls.



### 1 Picture

Displays current state of the picture.

### 2 ID

The number of the current puzzle.




### 3 Elapsed Time

If the elapsed time exceeds 60 minutes, you'll get a time-over notice.



## 4 Control Mode

This will function only when using stylus controls. You can switch between filling in squares and marking them with an "x."

## 5 Navigation

This is a useful feature that points out rows or columns where it's possible to fill in or mark a square based on your current progress. The numbers in these rows or columns will turn blue. Tap  or press / to enable or disable this feature.

## 6 Pause Menu

You can stop working on a puzzle or change your control method at any time. Tap  or press  to access the pause menu.

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