

# Pong in C (open source)

A downloadable game for Windows

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This game is my version of Pong.

It is single player.

I wrote it in C using no libraries (not even OpenGL!)

You can download the source code to see, learn, play around, make changes, whatever you want.

I wanted to make it as simple as I could without using any libraries. It was 528 lines of code (excluding blank lines and comments).

I hope you like it. :)

## More information

Status [Released](#)

Platforms [Windows](#)

Author [Dan Zaidan](#)

Genre [Action](#)

Tags [2D](#), [Arcade](#), [atari](#), [Singleplayer](#), [sourcecode](#)

Average session [A few seconds](#)

Inputs [Keyboard](#)

Accessibility [High-contrast](#)